

STUDENT SENATE
Executive Summary
Wednesday September 23,2015

- I. Invocation
 - A. Meeting was called to order at 6:02 PM
 - B. Louis Bertolotti led invocation
- II. Roll Call
 - A. 8 were absent; 0 were late
- III. Approval of Minutes
 - A. Reynaldo Lopez moved to approve the minutes
 1. J.P. Bruno seconded
- IV. Officer Announcements
 - A. Ms. Nidia Ruelas, Student Body Vice President
 1. Ally training, google form link was sent out with Senate agenda
 - a) Monday September 28, 7:00-9:00 PM in the Oak Room
 - b) Sign up as soon as possible
 2. Please email Nidia with any ideas you want to be added to the agenda
 - a) speaker suggestions, resolutions, etc.
 3. Town Hall on October 1st
 - a) 7 PM in the Oak Room of South Dining Hall
 4. Make sure you're staying involved in your departments
- V. General Orders
 - A. Discussion Re: Dorm Week
 1. *Department of Residence Life*: How did it go and what can we work on?
 2. Wilson Barrett: Also want feedback on the passport system
 3. Christina Murphy: The fall gets really busy for a lot of students, so even though it allowed for good weather we could look at doing it during a different time of the school year when students are less busy
 4. Amy Smikle: Timing during the day was a little early. A lot of people have class through most of the activities.
 5. Alex Fincher: Our dorm's president and VP felt flustered because they felt that they needed more time to plan a signature event for the week
 - a) Seamus Quilty: All the Hall Presidents were contacted over the summer. Since this was the first year, a lot of HPs didn't really understand what was expected of them
 6. Taylor Still: SAO didn't deliver the speakers so Pangborn couldn't have an event. If there was some way to incorporate the 29 dorms in more than just the one event so if something like this happens again, dorms will still be able to participate in the week.
 7. Sarah Kim: Objective needs to be clearer. Needed better communication for the carnivals
 - a) Dan Sehlhorst: Do you think it would be better if there was a component inside the dorm?

- b) Sarah Kim: Yes because it incorporates the dorm itself. If the timing was better more people would do it
- c) Eva Niklinska: But it would make it look like less people are participating from the outside outside
- 8. Eva Niklinska: Would be nice if off campus students got more communication about this, especially if they were told about this through their old dorms.
- 9. Abe Jensen: A lot of students only knew about Dorm Week because of the free ice cream in front of the dining halls. Dorms can make more of an effort to let people know about the week
- 10. Ariana Zlioba: A lot of people didn't know what the incentive was for the passports. The week needs to be hyped up more
- 11. Ryan Heard: Carroll wasn't included on the South Quad festival day so Carroll didn't really get to participate.
- 12. Shannon Montague: How many completed passports did you get back?
 - a) Wilson: Gave out almost 1,000, but not a lot of people returned them
 - b) Shannon: Not a lot of people understood what they were suppose to do with the passports or what the incentive was to complete them
- 13. Amy Smikle: With the passports, I would be intimidated to go into another dorm, try to find the 24 hour space, and get the stamp. Especially if you don't know where within the dorm you're going. This could be done better, the incentive is to get people to go into the dorms but that's kind of intimidating and they don't always know where to go. Maybe put it in the main lounge instead of the 24 hour space, and put signs on the doors that students can swipe in to to reduce confusion
- 14. Lauren O'Connell: Would be helpful to make the activities more consistent. Some dorms were only having activities outside and others had things only on the inside of the dorms. If everyone had something outside or everyone had something inside, making it across the board would make it easier
- 15. Ivan Finkelstein: One week is too long to keep people captivated. A dorm weekend starting with a rally on Friday, something on Saturday with a task (like the passports), and a closing event on Sunday would probably gauge more interest and get more students involved.
- 16. Reynaldo moved to close this discussion
 - a) Kevin Coleman seconded

B. Design Thinking Workshop

1. *John Wetzel, Design for America*
2. Human Center Design: problem solving process that uses humans as the core of how you go about solving.
 - a) Empathize, define, ideate, prototype, test

- b) Starts with desirability (what do people desire), feasibility, and viability.
- 3. Goal is to move from a current state to an ideal state
 - a) Example: How can we create a new waste receptacle on campus that aligns with the university's $\frac{2}{3}$ Recycling, $\frac{1}{3}$ trash bins sustainability policy?
 - (1) Followed around maintenance staff, and had one of them wear a GoPro
 - (2) Surveyed Notre Dame students about if they know about single stream recycling
 - (3) Card Sorting: testing of label combinations
 - (4) Looked at the economics behind providing trash cans
 - (5) defined final issues and ideated different solutions
 - (6) Created small prototypes first, and then tested full scale mock ups
 - (7) Final step will be implementation: Most likely will happen in the near future
- 4. Mindset of Show, Don't Tell
 - a) utilize videos, pictures, etc. to display trends seen or collected
- 5. Applying HCD to Student Government
 - a) Goal is to move beyond discussions and complaints and into solutions, proposals and constructive dialogue.
- 6. Example Problem: Ultratime system is difficult to use and has a lot of general problems
- 7. Who are your users?
 - a) Student workers
 - b) employers of student workers
 - c) OIT
 - d) Human Resources office
 - e) Creators of Ultratime Software
- 8. Empathize with your Users: throw all previous knowledge out of the window
- 9. How can we understand the users and their needs?
 - a) Immerse
 - (1) Act like a student worker attempting to log hours in different scenarios
 - (2) try to work the max student hours in a week
 - b) Engage
 - (1) talk with students who are working in various places on campus
 - (2) interview their bosses
 - c) Observe
 - (1) watch students and see what their habits are

10. Understand Your Users and Their Needs

- a) Listen
- b) Seek Stores
- c) Ask Why (5 times)
- d) Build relationships

11. Final takeaways

- a) Demonstrate empathy for your users
- b) Become a better observer of the problem context
- c) Bias toward action, show don't tell
- d) Don't fear initial failures

12. If you want to learn more, courses and workshops will be available on campus

C. Workshop Follow Up: Design Thinking in Practice/Problem-Solution Model

1. Apply Design Thinking to *Onward* Forum

- a) What are the things we need to go find out, what do we need to prove to make an idea feasible?
- b) studentgovernment.nd.edu/Onward

VI. Announcements

A. Abe Jensen and Amy Smikle: Totter for Water is Thursday, September 24th at 5:00 PM. It will be open to the public from 6:00-7:00 PM

- 1. middle of south quad in front of the dining hall

B. Louis Bertolotti:

- 1. Acousticafe in basement of LaFun
- 2. Mad Max is Sub Movie this week
- 3. Tuesday, September 29th is national coffee day, free coffee in debart and lafun

C. J.P. Bruno:

- 1. Sophomore Parent Picnic this Saturday, September 26th
 - a) Debart Quad, selling sophomore class apparel and pre orders for Christmas ornaments
- 2. Gatsby Dance is next friday

D. Sean Kent: Keough Hall Chariot Race

- 1. Contact Dan if you want to enter the race
- 2. Saturday October 3rd at 2:00 PM

E. Dan Riehle: All Knotter will take place October 2nd after the clemson game

- 1. Glow in the dark frisbee tournament at the Stepan field

F. Marissa Thompson: Please pick up an Energy Week Poster to take back to your dorm.

- 1. Energy Week is October 4th-9th

VII. Adjournment

A. Reynaldo Lopez moved to adjourn

- 1. Kevin Coleman seconded